

AMENDMENTS TO THE CLAIMS

1. (Currently Amended) A method for indexing motion video, the method comprising the machine-implemented steps of:

storing a motion video file that represents an athletic event that was recorded by an agent of an administrative organization;

receiving, through a network communication link, from an athlete that participated in the athletic event, first data that indicates a first sub-segment of [[a]] the motion video file; [[and]]

in response to receiving the first data-information, establishing an storing a first association between the motion video file and the first data on a particular non-volatile or volatile computer-readable medium;

sending, through a network communication link, to a potential recruiter of the athlete, only portions of the motion video file that correspond to the first sub-segment;

receiving, through a network communication link, from the potential recruiter, second data that indicates a second sub-segment of the first sub-segment; and

in response to receiving the second data, storing, on the particular non-volatile or volatile computer-readable medium an association between the motion video file, the second data, and the potential recruiter.
- 2-10. (Canceled)
11. (Currently Amended) A volatile or non-volatile machine-readable medium for indexing motion video, the machine-readable medium storing ~~carrying~~ one or more sequences of

instructions which, when executed by one or more processors, cause the one or more processors to perform the steps of:

storing a motion video file that represents an athletic event that was recorded by an agent of an administrative organization;

receiving, through a network communication link, from an athlete that participated in the athletic event, first data that indicates a first sub-segment of [[a]] the motion video file; [[and]]

in response to receiving the first data-information, establishing an storing a first association between the motion video file and the first data on a particular non-volatile or volatile computer-readable medium;

sending, through a network communication link, to a potential recruiter of the athlete, only portions of the motion video file that correspond to the first sub-segment;

receiving, through a network communication link, from the potential recruiter, second data that indicates a second sub-segment of the first sub-segment; and

in response to receiving the second data, storing, on the particular non-volatile or volatile computer-readable medium an association between the motion video file, the second data, and the potential recruiter.

12-20. (Canceled)

21. (Currently Amended) An apparatus for indexing motion video, the apparatus comprising a memory carrying one or more sequences of instructions which, when executed by one or more processors, cause the one or more processors to perform the steps of:

storing a motion video file that represents an athletic event that was recorded by an agent of an administrative organization;

receiving, through a network communication link, from an athlete that participated in the athletic event, first data that indicates a first sub-segment of [[a]] the motion video file; [[and]]

in response to receiving the first data-information, establishing an storing a first association between the motion video file and the first data on a particular non-volatile or volatile computer-readable medium;

sending, through a network communication link, to a potential recruiter of the athlete, only portions of the motion video file that correspond to the first sub-segment;

receiving, through a network communication link, from the potential recruiter, second data that indicates a second sub-segment of the first sub-segment; and

in response to receiving the second data, storing, on the particular non-volatile or volatile computer-readable medium an association between the motion video file, the second data, and the potential recruiter.

22-30. (Canceled)